



ELIGIBILITY RULES

1. You must be a currently enrolled as a Full time Student including Full time grad students....NO EXCEPTIONS! You must present a valid university ID to participate in the on-campus tournaments and also in Atlanta at the Championships. Current or former university varsity football players who played for any college or university are not eligible to participate.

2. No Person shall play on more than one team.

3. No person shall use false identification in order to participate.

The following are modifications to the NIRSA Flag Football (7v7) Rules adapted specifically for RedZone play. To read a full copy of the NIRSA Rules please come to the Intramural Office

THE GAME

1. Game time is forfeit time. Any team that forfeits will not be eligible for Championships.

2. Maximum of 4 players per team, 3 on the field at one time. Substitutes are allowed during a change of possession.

3. Each team has four plays, starting from the 20-yard line to score a touchdown before a change of possession occurs.

4. Each team receives three equal possessions per game. A touchdown counts six (6) points. After a touchdown, the scoring team may select to attempt one play from the 3-yard line for one (1) extra point, one play from the 10-yard line for two (2) points, or one play from the 20-yard line for three (3) points.

5. A 25 second time limit is allowed between plays.

6. A player is down when he/she is de-flagged.

7. Rushing the Quarterback - A 3-second delay occurs (which must be counted aloud by the defense) before the defense is allowed to rush the quarter back. The defensive rusher acts as the offensive snapper for the quarterback. NOTE: The snap originates from ground level and must be a clean, direct snap to the chest area of the quarterback. The official judges each snap.

8. Two (2) consecutive bad snaps whistled by the official gives the offensive team one (1) new down.

9. The quarterback is NOT allowed to advance the ball across the line of scrimmage on the run. Movement behind the line of scrimmage is allowed, but only a forward pass can advance the football.

10. An interception is a dead ball and ball is turned over or game is over.

11. Tie-breaking procedures calls for a sudden death playoff from the 10-yard line will give each team a chance to win the game. The first team to score from the 10-yard line in one play, when the other team's attempt fails, is declared the winner.

12. Competition will be men's, women's divisions.