TOTAL HOURS = 120

COMPUTER SCIENCE

FALL  SPRING  FALL  SPRING  FALL  SPRING  FALL  SPRING

1  C  C  C  F  F  C  C
CSC 1350 Intro CS1
For Majors  CSC 1351 Intro CS II
for majors  CSC 3102 Adv Data Str
(4)  (4)  (3)  (3)  (3)  (3)  (3)  (3)
C  C  C  C  C  C  C

2  C  C  S  F  F  C  C
CSC 2259 Discrete Structures  CSC 2610 Cloud Fund. Inf Web
Prog. (CCN)  CSC 4501
(3)  (3)  (3)  (3)

3  C  C  C  F  F  C  C
CSC 1350 Intro CS1  CSC 4402
(4)  (3)  (3)  (3)  (3)  (3)  (3)

4  C  C  C  C  F  F  C  C
CSC 4103 Op. Sys.  CSC 3380 OO Design
(3)  (3)  (3)  (3)  (3)  (3)  (3)  (3)

5  C  C  S  F  F  C  C
CSC 4101 Prog Lang  CSC 3200 Ethics in Computing
(3)  (3)  (3)  (3)

6  C  C  C  F  F  C  C
CSC 4101 Prog Lang  CSC 3200 Ethics in Computing
(3)  (3)  (3)  (3)

7  C  C  C  F  F  C  C
CSC 4101 Prog Lang  CSC 3200 Ethics in Computing
(3)  (3)  (3)  (3)

8  C  C  C  F  F  C  C
CSC 4101 Prog Lang  CSC 3200 Ethics in Computing
(3)  (3)  (3)  (3)

FLOWCHART LEGEND

Credit required
Credit or registration required
Two hours of science lab is required and must
be with the science sequence chosen

* See CSC & E Division for approved list and substitutions; in general,
  Group A: STEM 2000 level and above;
  Group B: AVATAR DM Art-track electives

** Pre-approved concentration area electives: CSC 4444, 4512, 4585; EE 4625,
4660; IE 4426; ISDS 4120, 4123 or MATH 3355, 4023, 4025, 4171, 4172, 4325

OFFICE: 3325 Patrick F. Taylor Hall

Cloud Computing and Networking (18 HRS)
Rev. 2/26/18